

# Extending the Response-Time “Guilty Knowledge Test”

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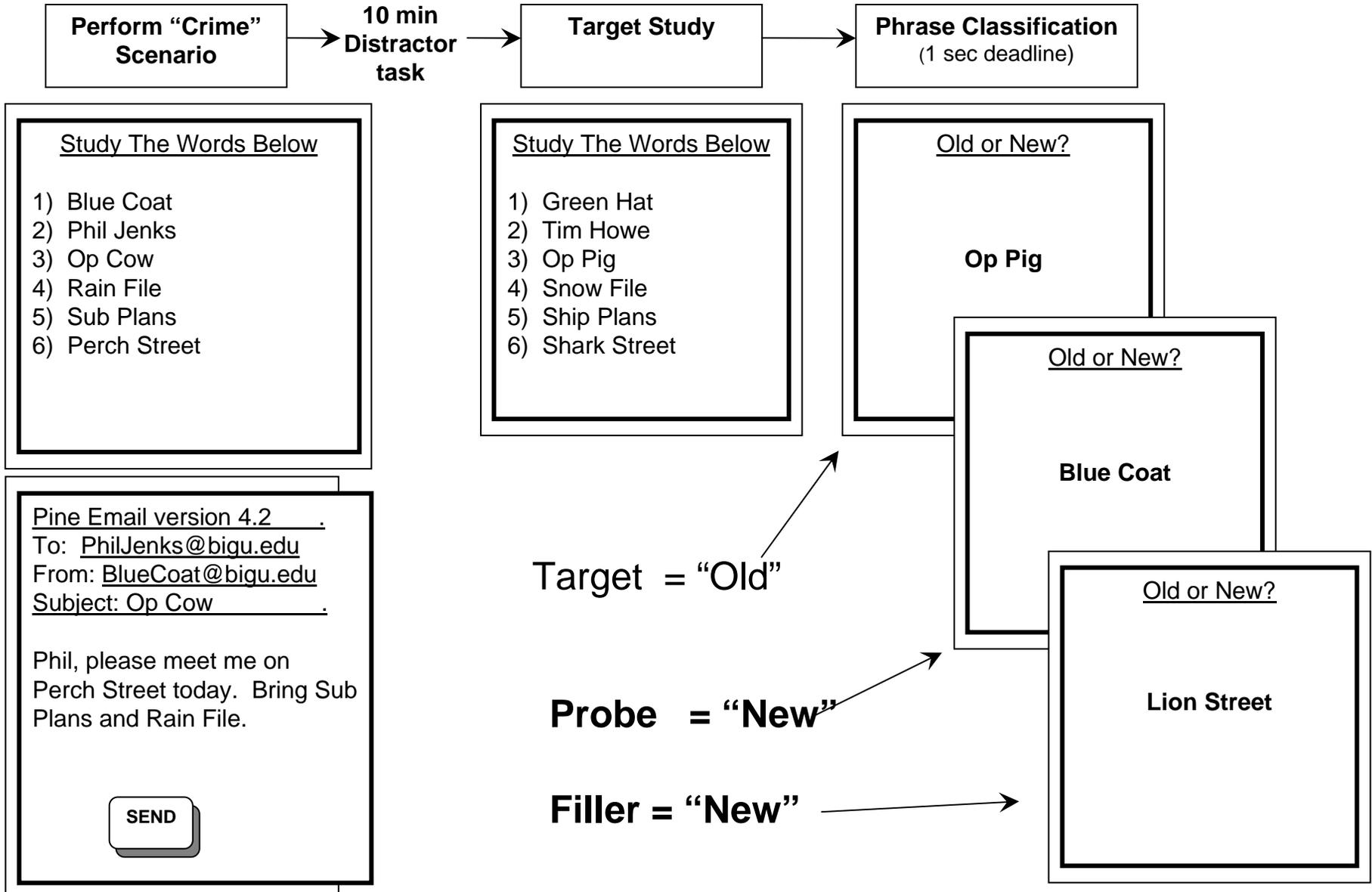


# Introduction

Sometimes it is important to determine another's familiarity with privileged information despite their intention to conceal this knowledge. Following previous work showing that recognition memory can be used to index knowledge activation [<sup>1,2,3</sup>], Seymour, Seifert, Mosmann & Shafto (2000) proposed a “Guilty Knowledge Test” (GKT) based on response time (RT) and accuracy to critical information[<sup>4</sup>]. Shown on the next panel, subjects learn a set of Probe items and use these items to participate in an mock-crime scenario. Then, following a delay, subjects learn a new Target list and are given a recognition task where they must respond “Old” only to Target items, while responding new to familiar Probes as well as new Filler items. Results show that even motivated subjects are slower and less accurate when rejecting Probe items compared to Filler items, thus revealing their knowledge of the Probes[<sup>4</sup>].

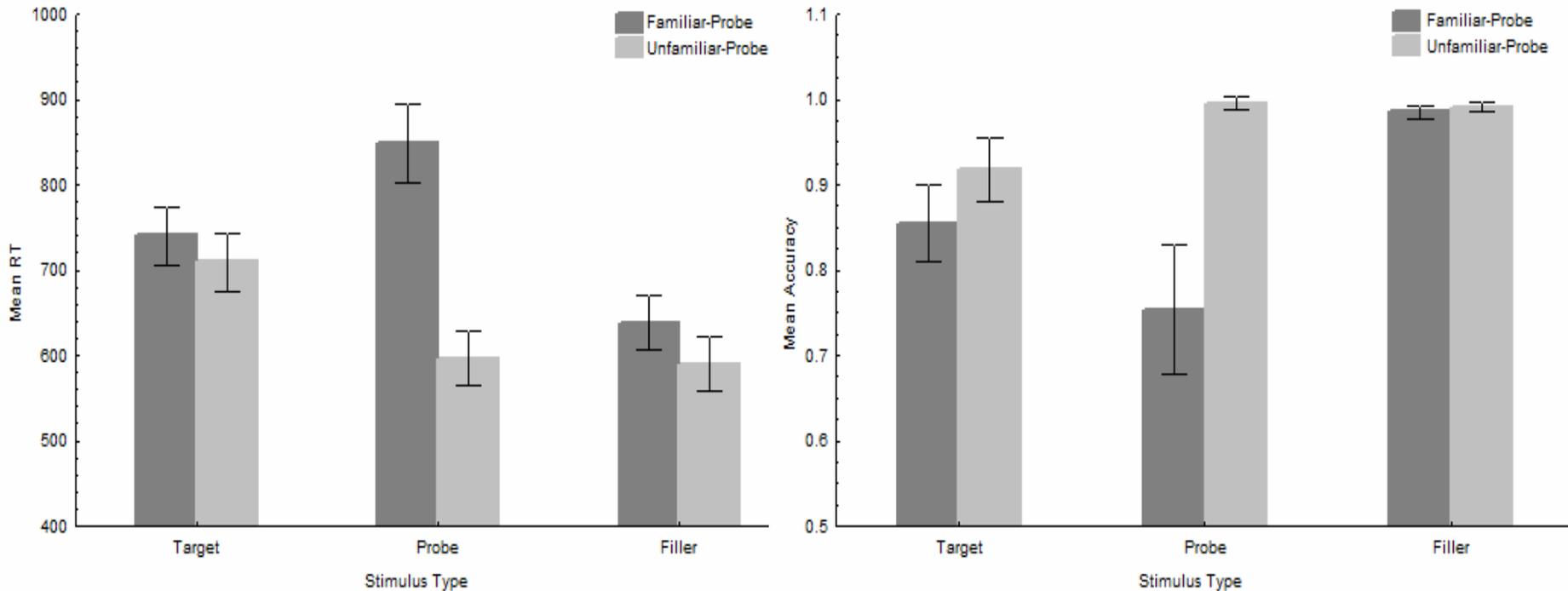
# Method

Seymour, Seifert, Mosmann, & Shafto (2000)



# Results

Seymour, Seifert, Mosmann, & Shafto (2000)



The graphs plot mean RT (left) and accuracy (right) as a function of stimulus type. When Probes are familiar (“guilty” block), responses to Probes are slower and less accurate than to Fillers. When Probes are unfamiliar (“innocent” block), responses to Probes and Fillers are indistinguishable. This pattern is the “Guilty Knowledge Effect” [4].

# Limitations of the RT Guilty Knowledge Test

Seymour et al. (2000) showed that a RT-based GKT was sufficient to distinguish participants with privileged knowledge from those without it. As opposed to more complex methods using a polygraph [3], EEG [2], or pupil-dilation [5], their simple RT-based paradigm coupled with a new individual subject analysis method was able to achieve a hit-rate of .98 and a false-alarm rate of 0. However, one limitation of this work is that the RT-GKT has not been shown to work with stimuli other than verbal phrases (e.g. “blue coat”). An applied version of the test restricted to verbal stimuli would be of limited use. Also, it has been suggested that the GKE is not specific to verbal long-term memory, and instead is attributed to an integration of executive control and motor processes that mediate competing response-sets [6,7,8].

If the guilty-knowledge effect (GKE) is not specific to verbal stimuli, a reliable GKE should result from a RT-GKT based on visual stimuli. In an applied setting, stimuli for the test might consist of critical objects from a crime scene (e.g., a knife or a gun), as well as particular people associated with a crime (e.g., a guard, or victim). Thus, we have prepared two modified versions of the RT-GKT. In Experiment 1, stimuli are drawn from a set of images depicting various objects (e.g., knives or toy guns). In Experiment 2, critical stimuli are drawn from a set of neutral grayscale photographs. Probe and Target study for Experiment 1 involved various questions about the physical appearance and tactile nature of the objects, as well as questions about how each object might be used in a violent crime. In Experiment 2, participants were questioned about the physical features of each face, and asked to judge each face on apparent age, honesty, and attractiveness. For both experiments, only familiar-Probe data were collected (i.e., “guilty” block only).

# Experiment 1 - Method

## Probe Study

Examine this object



1. What textures would you expect to feel on this object?
2. What shapes can be identified in this object?
3. How could this object be used in building a model airplane?
4. How could this object be used by a criminal to harm another person?

→ Distractor Task → Target Study →

Work on Math Reasoning Test for 10 minutes

Examine this object



1. What textures would you expect to feel on this object?
2. What shapes can be identified in this object?

## Classification Task

(1 second deadline)

Was this object in the group you just studied (Target List)?



Target: Yes

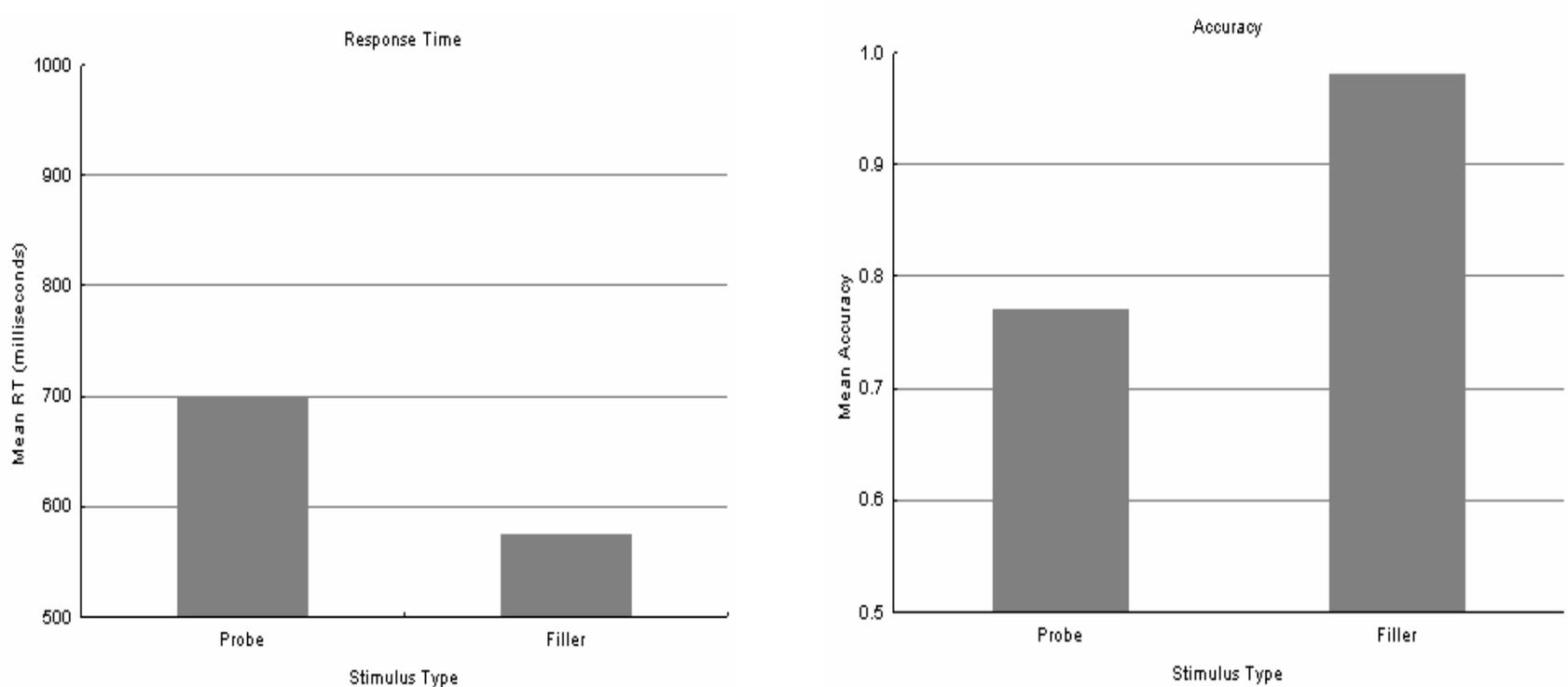


Filler: No



Probe: No

# Experiment 1 - Results



Data from Experiment 1 show a GKE for RT (left panel),  $F(1, 39)=82$ ,  $p<0.0001$ , as well as for accuracy (right panel),  $F(1, 39)=82$ ,  $p<0.0001$ . That is, subjects were slower and less accurate when rejecting familiar Probe objects in comparison to unfamiliar Filler objects.

# Experiment 2 - Method

**Probe Study**



**Distractor Task**



**Target Study**



**Classification Task**

study this face



how big  
was  
his nose?

small  
medium  
large

same/different  
emotion?



rate honesty



1 2 3 4 5 6

Work on Math  
Reasoning  
Test for 10  
minutes

study this face



how big was  
his nose?

small  
medium  
large

same/different  
emotion?

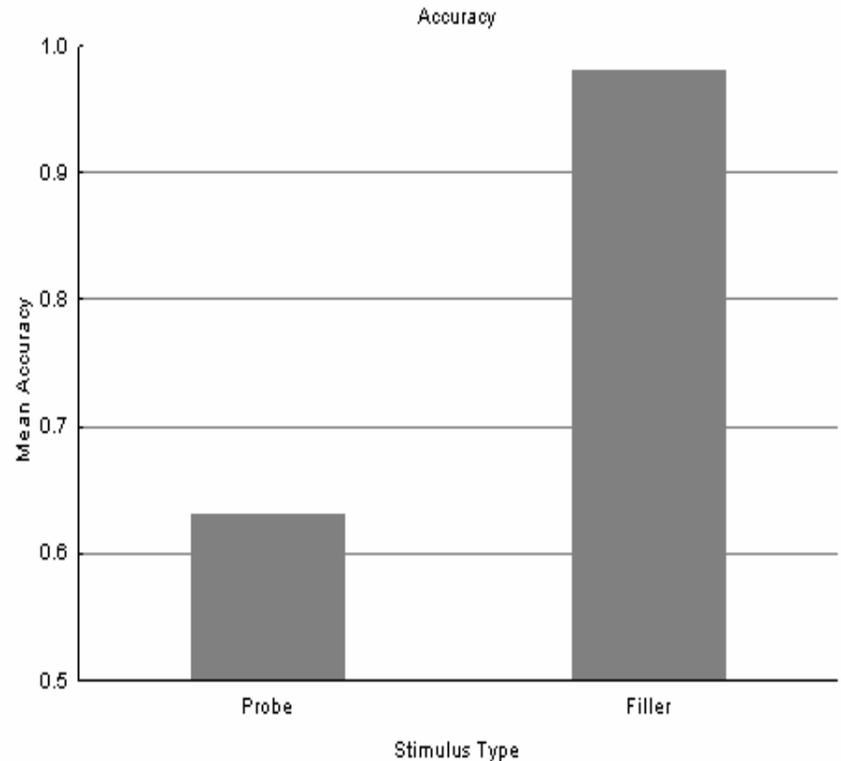
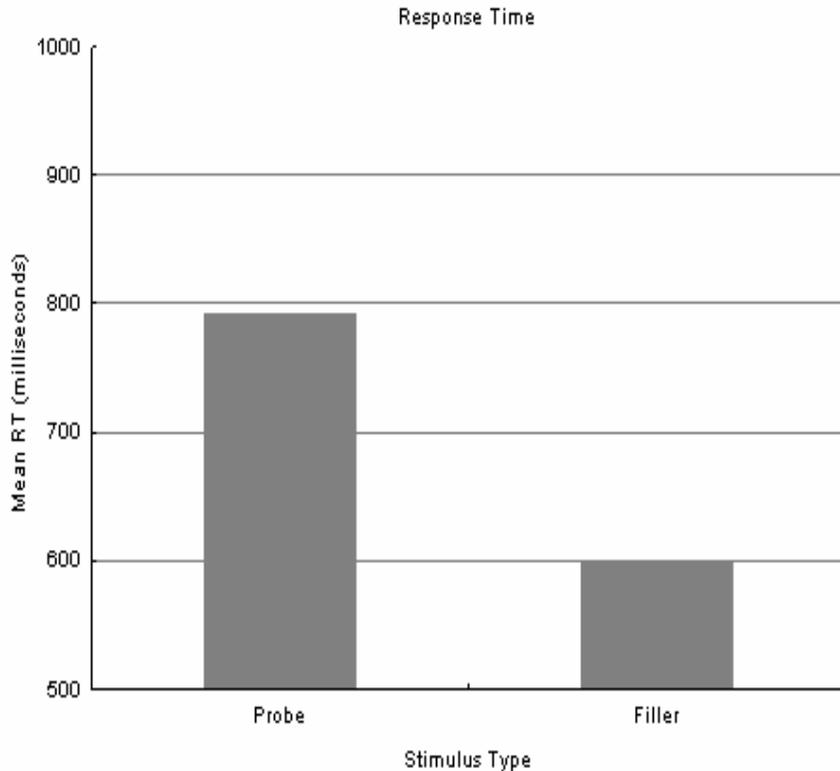


in group you  
just studied?



(1 second deadline)

# Experiment 2 - Results



Similar to Experiment 1, data from Experiment 2 show a GKE for RT (left),  $F(1, 21)=101$ ,  $p<0.01$ , as well as for accuracy (right),  $F(1, 21)=29.5$ ,  $p<0.01$ . That is, subjects were slower and less accurate when rejecting familiar Probe faces in comparison to unfamiliar Filler faces.

# Conclusion

Experiments 1 and 2 each revealed a reliable effect of privileged knowledge. Although pictures of objects yielded a smaller GKE than pictures of faces, both effects are reliable and robust. Thus, the GKE reported using verbal phrases with the RT-based GKT has been extended to pictures of objects as well as faces. This result is consistent with previous work suggesting that the GKE is not a result of dynamics in verbal long-term memory, but rather an integration of executive control and motor processes [6,7,8]. Based on these results, we would expect to find slower RTs and decreased accuracy when participants were attempting to mask their knowledge of a wide variety of familiar stimuli. This not only supports a richer applied use of the RT-GKT, but also supports theoretical work attributing the GKE to motor and control processes [6,7,8].

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